Name Choose one or more Be prepared to share	of the following from		bard
Read a book from the library about pyramids to learn about the structure and function of these amazing constructions. Then have fun with hieroglyphics and learn about mummies. <i>Project: Free Choice</i>	Create a Timeline Of ancient and medieval African civilizations. Include important people, places, and events. Use words and pictures to add interest and variety.	Compare & Contrast Folk tales of Africa with those from other continents. Use a Venn diagram, comparison matrix or other organizer to show similarities and differences. Perhaps you'll even write a folk tale of your own!	
Chef it Up Research African foods. Choose a recipe that includes corn, a major component of Kaddo's Wall. Create the chosen recipe at home and bring it to class to distribute. Include all mathematical steps involved (measurements, etc) by typing up the step by step instructions and directions.	Dramatize Pick a favorite event or person from Kaddo's Wall. Write an original scene that can be performed for classmates. Recruit some friends to play the parts. Construct scenery and props. Video your scene to share in class, and perhaps, upload it to our class webpage!	Discover & Demonstrate African games such as Ohoro, Jarabadach, Kuwakha Nchuwa, or Nnunsa or Mancala. After you know how to play, teach someone else.	
Guilty or Not Guilty? Put Kaddo on trial for his actions! Conduct a mock trial relying on plot details from the folktale. Your finished product may include one of the following: A PowerPoint Presentation A Video A Diorama	Design a Game to Travel through Ancient Africa Write your rules, design the board and game pieces. As challengers travel the trade routes, they will learn about the Kingdoms of Kush, Axsum, Ghana, Mali, and Songhai.	Prepare a Photo Safari of the wild animals of Africa. Then research endangered animals and game reserves of Africa. Sketch and describe in a photo journal.	
Adapted by	y J. Brown from Core Kn		PASS, 2012